

Character Card: God

- Go to the student playing Yirmiyahu and tell him/her to warn *Bnei Yisrael* to stop bowing down to idols and ruining other people's property, otherwise the *Beit HaMikdash* will be destroyed.
 - Yirmiyahu will listen and deliver the message, but the rest of *Bnei Yisrael* will continue sinning and will not listen
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Character Card: Yirmiyahu

- You will receive a message from the student playing God, and now you must tell everyone else about God's message.
 - You will tell two "sinner" characters that they need to stop sinning and to listen to God, or else the *Beit HaMikdash* will be destroyed!
 - The "sinner" characters and the rest of the class (acting as *Bnei Yisrael*) will be mean to you and will not listen to what you are saying, but you should keep trying to convince them to change and express hope that they can change!
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Character Card: Sinner #1

- Pretend to be bowing down to idols.
 - The student playing Yirmiyahu will come and deliver a message to you to try and get you to stop bowing down to idols. Don't listen to this message, and instead, act rudely to Yirmiyahu when he speaks.
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Character Card: Sinner #2

- Pretend to break someone else's toy.
 - The student playing Yirmiyahu will come and deliver a message to you to try and get you to stop behaving badly. Don't listen to this message, and instead, act rudely to Yirmiyahu and mock him when he speaks.
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